

# BATTLETECH™

## BATTLEMECH RECORD SHEET

### MECH DATA

**Type:** Warhammer WHM-7K

**Movement Points:**      **Tonnage:** 70

**Walking:** 4                      **Tech Base:** Inner Sphere

**Running:** 6                      **Rules Level:** Standard

**Jumping:** 0                      **Role:** Brawler

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### Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	TAG	H	0	—	—	5	9	15
1	Medium Laser	RT	3	5	—	3	6	9
1	Small Pulse Laser	RT	2	3	—	1	2	3
2	Streak SRM 2	RT	2	2/Msl	—	3	6	9
1	Medium Laser	LT	3	5	—	3	6	9
1	Small Pulse Laser	LT	2	3	—	1	2	3
1	ER PPC	RA	15	10	—	7	14	23
1	ER PPC	LA	15	10	—	7	14	23

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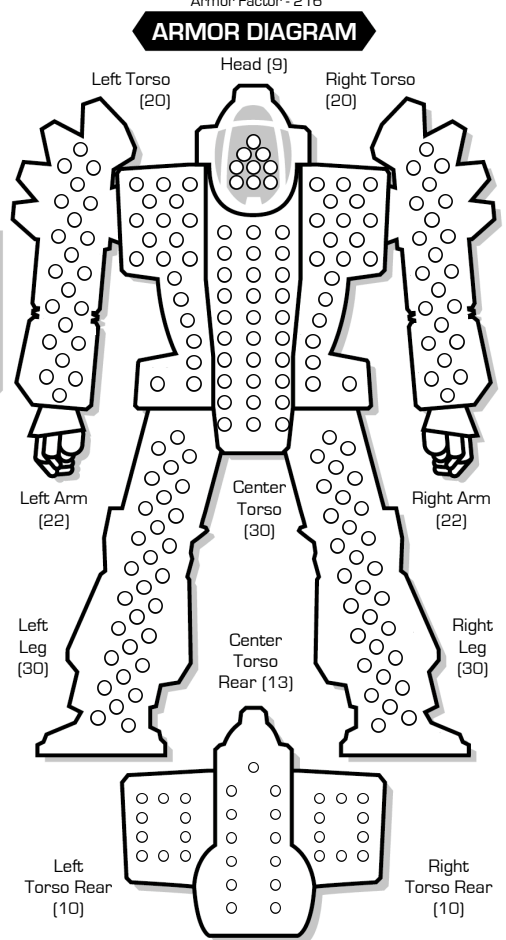
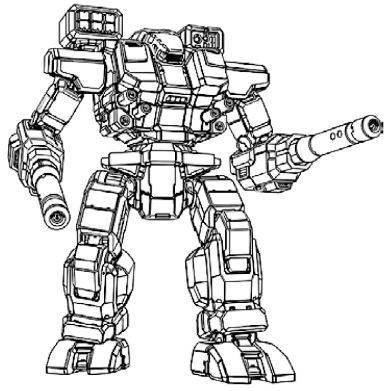
**BV:** 1,651

### WARRIOR DATA

**Name:** \_\_\_\_\_

**Gunnery Skill:** \_\_\_\_ **Piloting Skill:** \_\_\_\_

Hits Taken	1	2	3	4	5	6
Consciousness#	3	5	7	10	11	Dead



### CRITICAL HIT TABLE

Left Arm	Head	Right Arm	Center Torso
<ol style="list-style-type: none"> <li>1. Shoulder</li> <li>2. Upper Arm Actuator</li> <li>3. Lower Arm Actuator</li> </ol> <p><b>1-3</b></p> <ol style="list-style-type: none"> <li>4. Double Heat Sink</li> <li>5. Double Heat Sink</li> <li>6. Double Heat Sink</li> </ol>	<ol style="list-style-type: none"> <li>1. Life Support</li> <li>2. Sensors</li> <li>3. Cockpit</li> <li>4. TAG</li> <li>5. Sensors</li> <li>6. Life Support</li> </ol>	<ol style="list-style-type: none"> <li>1. Shoulder</li> <li>2. Upper Arm Actuator</li> <li>3. Lower Arm Actuator</li> </ol> <p><b>1-3</b></p> <ol style="list-style-type: none"> <li>4. Double Heat Sink</li> <li>5. Double Heat Sink</li> <li>6. Double Heat Sink</li> </ol>	<ol style="list-style-type: none"> <li>1. Fusion Engine</li> <li>2. Fusion Engine</li> <li>3. Fusion Engine</li> <li>4. Gyro</li> <li>5. Gyro</li> <li>6. Gyro</li> </ol> <p><b>1-3</b></p> <ol style="list-style-type: none"> <li>1. Gyro</li> <li>2. Fusion Engine</li> <li>3. Fusion Engine</li> <li>4. Fusion Engine</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>
<ol style="list-style-type: none"> <li>1. ER PPC</li> <li>2. ER PPC</li> <li>3. ER PPC</li> </ol> <p><b>4-6</b></p> <ol style="list-style-type: none"> <li>4. Endo Steel</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>	<ol style="list-style-type: none"> <li>1. Gyro</li> <li>2. Fusion Engine</li> <li>3. Fusion Engine</li> <li>4. Fusion Engine</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol> <p><b>4-6</b></p> <ol style="list-style-type: none"> <li>1. Gyro</li> <li>2. Fusion Engine</li> <li>3. Fusion Engine</li> <li>4. Fusion Engine</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>	<ol style="list-style-type: none"> <li>1. Double Heat Sink</li> <li>2. Double Heat Sink</li> <li>3. Double Heat Sink</li> <li>4. ER PPC</li> <li>5. ER PPC</li> <li>6. ER PPC</li> </ol> <p><b>4-6</b></p> <ol style="list-style-type: none"> <li>1. Double Heat Sink</li> <li>2. Double Heat Sink</li> <li>3. Double Heat Sink</li> <li>4. Double Heat Sink</li> <li>5. Double Heat Sink</li> <li>6. Double Heat Sink</li> </ol>	<ol style="list-style-type: none"> <li>1. ER PPC</li> <li>2. ER PPC</li> <li>3. ER PPC</li> </ol> <p><b>1-3</b></p> <ol style="list-style-type: none"> <li>4. Endo Steel</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>
<h4 style="margin: 0;">Left Torso</h4> <ol style="list-style-type: none"> <li>1. Double Heat Sink</li> <li>2. Double Heat Sink</li> <li>3. Double Heat Sink</li> <li>4. Double Heat Sink</li> <li>5. Double Heat Sink</li> <li>6. Double Heat Sink</li> </ol> <p><b>1-3</b></p> <ol style="list-style-type: none"> <li>1. Medium Laser</li> <li>2. Small Pulse Laser</li> <li>3. Endo Steel</li> <li>4. Endo Steel</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>	<h4 style="margin: 0;">Right Torso</h4> <ol style="list-style-type: none"> <li>1. Double Heat Sink</li> <li>2. Double Heat Sink</li> <li>3. Double Heat Sink</li> <li>4. Double Heat Sink</li> <li>5. Double Heat Sink</li> <li>6. Double Heat Sink</li> </ol> <p><b>1-3</b></p> <ol style="list-style-type: none"> <li>1. Medium Laser</li> <li>2. Small Pulse Laser</li> <li>3. Streak SRM 2</li> <li>4. Streak SRM 2</li> <li>5. Ammo [Streak SRM 2] 50</li> <li>6. Endo Steel</li> </ol>	<h4 style="margin: 0;">Left Leg</h4> <ol style="list-style-type: none"> <li>1. Hip</li> <li>2. Upper Leg Actuator</li> <li>3. Lower Leg Actuator</li> <li>4. Foot Actuator</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>	<h4 style="margin: 0;">Right Leg</h4> <ol style="list-style-type: none"> <li>1. Hip</li> <li>2. Upper Leg Actuator</li> <li>3. Lower Leg Actuator</li> <li>4. Foot Actuator</li> <li>5. Endo Steel</li> <li>6. Endo Steel</li> </ol>

Engine Hits ○○○○

Gyro Hits ○○

Sensor Hits ○○

Life Support ○

**CATALYST**  
game labs

Damage Transfer Diagram

### INTERNAL STRUCTURE DIAGRAM

**Heat Scale**

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

#### HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	18 [36]
28	Ammo Exp. avoid on 8+	Double
26	Shutdown, avoid on 10+	○○
25	-5 Movement Points	○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp. avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp. avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○
14	Shutdown, avoid on 4+	○○
13	+2 Modifier to Fire	○○
10	-2 Movement Points	○○
8	+1 Modifier to Fire	○○
5	-1 Movement Points	○○