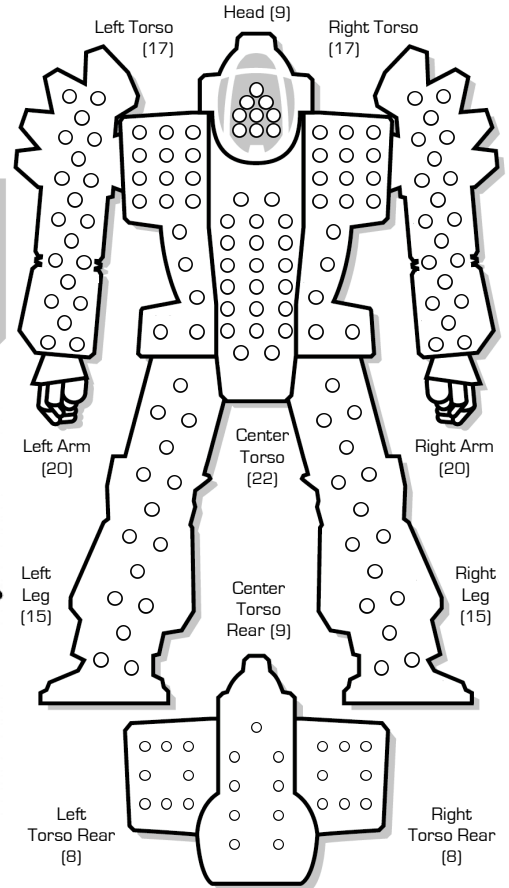


BATTLETECH™

BATTLEMECH RECORD SHEET

Armor Factor - 160

ARMOR DIAGRAM



'MECH DATA

Type: Warhammer WHM-6K

Movement Points: **Walking:** 4 **Running:** 6 **Jumping:** 0
Tonnage: 70 **Tech Base:** Inner Sphere **Rules Level:** Introductory
Role: Brawler

WARRIOR DATA

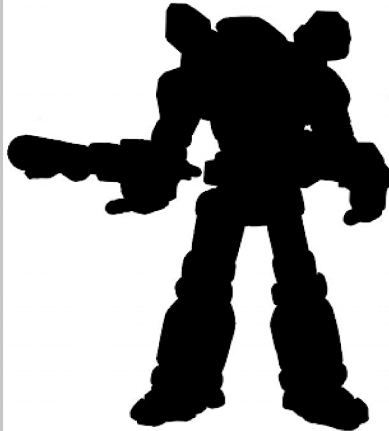
Name: _____
Gunnery Skill: _____ **Piloting Skill:** _____
Hits Taken

1	2	3	4	5	6
3	5	7	10	11	Dead

Consciousness#

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Laser	RT	3	5	—	3	6	9
1	SRM 6	RT	4	2/Msl	—	3	6	9
1	Small Laser	RT	1	3	—	1	2	3
1	Medium Laser	LT	3	5	—	3	6	9
1	Small Laser	LT	1	3	—	1	2	3
1	PPC	RA	10	10	3	6	12	18
1	PPC	LA	10	10	3	6	12	18

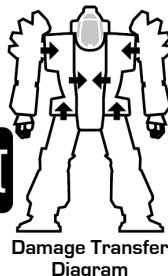


BV: 1,305

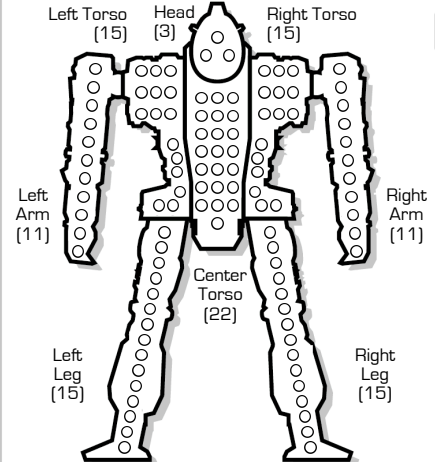


CRITICAL HIT TABLE

	Left Arm	Head	Right Arm
1-3	<ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator PPC PPC PPC 	<ol style="list-style-type: none"> Life Support Sensors Cockpit Roll Again Sensors Life Support 	<ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator PPC PPC PPC
4-6	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again 	<ol style="list-style-type: none"> Fusion Engine Fusion Engine Fusion Engine Gyro Gyro Gyro 	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again
1-3	<ol style="list-style-type: none"> Heat Sink Heat Sink Heat Sink Medium Laser Small Laser Roll Again 	<ol style="list-style-type: none"> Gyro Fusion Engine Fusion Engine Fusion Engine Heat Sink Heat Sink 	<ol style="list-style-type: none"> Medium Laser Small Laser SRM 6 SRM 6 Ammo (SRM 6) 15 Roll Again
4-6	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again 	<p>Engine Hits ○○○○ Gyro Hits ○○ Sensor Hits ○○ Life Support ○</p>	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again
	<ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Heat Sink Heat Sink 		<ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Heat Sink Heat Sink



INTERNAL STRUCTURE DIAGRAM



HEAT DATA

Heat Level*	Effects	Heat Sinks:
20		20
30	Shutdown	Single
28	Ammo Exp. avoid on 8+	○○
26	Shutdown, avoid on 10+	○○
25	-5 Movement Points	○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp. avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp. avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○

Heat Scale

Heat Scale	Overflow
30*	
29	
28*	
27	
26*	
25*	
24*	
23*	
22*	
21	
20*	
19*	
18*	
17*	
16	
15*	
14*	
13*	
12	
11	
10*	
9	
8*	
7	
5*	
4	
3	
2	
1	
0	