

BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Warhammer WHM-10T

Movement Points: **Tonnage:** 70
 Walking: 5 **Tech Base:** Inner Sphere
 Running: 8 **Rules Level:** Standard
 Jumping: 7 **Role:** Skirmisher

WARRIOR DATA

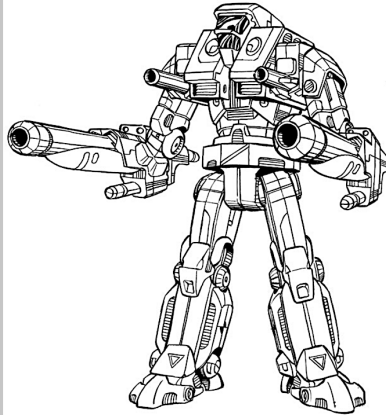
Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken

1	2	3	4	5	6
3	5	7	10	11	Dead

 Consciousness#

Weapons & Equipment Inventory (hexes)

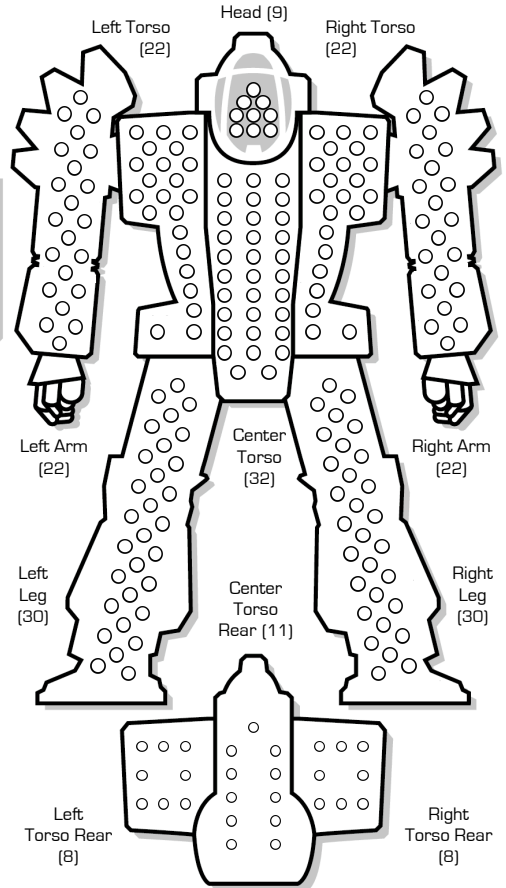
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Medium Laser	RT	5	5	—	4	8	12
1	ER Medium Laser	LT	5	5	—	4	8	12
1	PPC	RA	10	10	3	6	12	18
1	PPC	LA	10	10	3	6	12	18



BV: 1,891



ARMOR DIAGRAM



CRITICAL HIT TABLE

- | | | | |
|---|---|--|--|
| <p>Left Arm</p> <ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator <p>1-3</p> <ol style="list-style-type: none"> PPC PPC PPC
<ol style="list-style-type: none"> Endo Steel Endo Steel Endo Steel Endo Steel Roll Again Roll Again <p>4-6</p> | <p>Head</p> <ol style="list-style-type: none"> Life Support Sensors Cockpit Roll Again Sensors Life Support
<p>Center Torso</p> <ol style="list-style-type: none"> XL Engine XL Engine XL Engine Gyro Gyro Gyro <p>1-3</p>
<ol style="list-style-type: none"> Gyro XL Engine XL Engine XL Engine Improved Jump Jet Improved Jump Jet <p>4-6</p> | <p>Right Arm</p> <ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator <p>1-3</p> <ol style="list-style-type: none"> PPC PPC PPC
<ol style="list-style-type: none"> Endo Steel Endo Steel Endo Steel Endo Steel Roll Again Roll Again <p>4-6</p> | <p>Right Torso</p> <ol style="list-style-type: none"> XL Engine XL Engine XL Engine Improved Jump Jet Improved Jump Jet Improved Jump Jet <p>1-3</p>
<ol style="list-style-type: none"> Improved Jump Jet ER Medium Laser Endo Steel Endo Steel Endo Steel Roll Again <p>4-6</p> |
|---|---|--|--|
- Engine Hits ○○○○
 Gyro Hits ○○
 Sensor Hits ○○
 Life Support ○
- Left Torso**

 - XL Engine
 - XL Engine
 - XL Engine
 - Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet

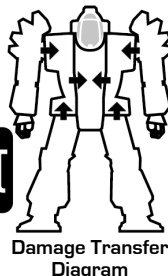
1-3

 - Improved Jump Jet
 - ER Medium Laser
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Roll Again

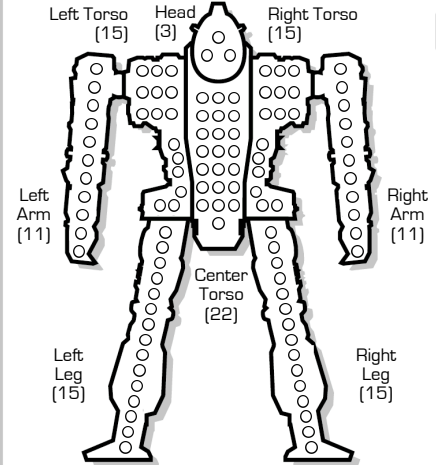
4-6
- Left Leg**

 - Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Improved Jump Jet
 - Improved Jump Jet
- Right Leg**

 - Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Improved Jump Jet
 - Improved Jump Jet



INTERNAL STRUCTURE DIAGRAM



HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	11 [22]
28	Ammo Exp. avoid on 8+	Double ○○
26	Shutdown, avoid on 10+	
25	-5 Movement Points	
24	+4 Modifier to Fire	
23	Ammo Exp. avoid on 6+	
22	Shutdown, avoid on 8+	
20	-4 Movement Points	
19	Ammo Exp. avoid on 4+	
18	Shutdown, avoid on 6+	
17	+3 Modifier to Fire	
15	-3 Movement Points	
14	Shutdown, avoid on 4+	
13	+2 Modifier to Fire	
10	-2 Movement Points	
8	+1 Modifier to Fire	
5	-1 Movement Points	

Heat Scale

Heat Scale	Overflow
30*	
29	
28*	
27	
26*	
25*	
24*	
23*	
22*	
21	
20*	
19*	
18*	
17*	
16	
15*	
14*	
13*	
12	
11	
10*	
9	
8*	
7	
5*	
4	
3	
2	
1	
0	