

BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Warhammer IIC 11

Movement Points: **Tonnage:** 80
 Walking: 4 **Tech Base:** Clan
 Running: 6 **Rules Level:** Standard
 Jumping: 0 **Role:** Juggernaut

WARRIOR DATA

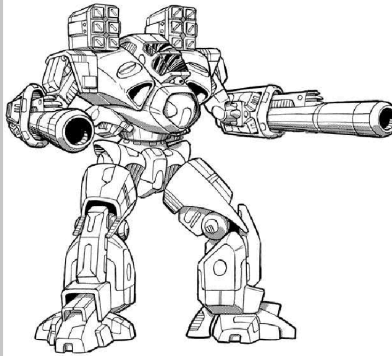
Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken

1	2	3	4	5	6
3	5	7	10	11	Dead

 Consciousness#

Weapons & Equipment Inventory (hexes)

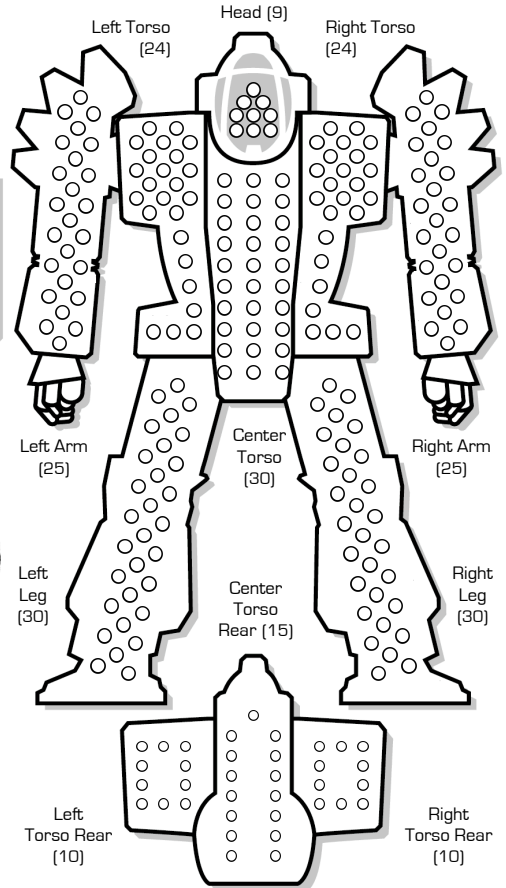
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Medium Laser	H	5	7	—	5	10	15
1	Streak SRM 6	RT	4	2/Msl	—	4	8	12
1	Streak SRM 6	LT	4	2/Msl	—	4	8	12
1	Heavy Large Laser	RA	18	16	—	5	10	15
1	Heavy Large Laser	LA	18	16	—	5	10	15
1	Anti-Personnel Pod	RL	0	—	—	—	—	—
1	Anti-Personnel Pod	LL	0	—	—	—	—	—



BV: 2,021



ARMOR DIAGRAM



CRITICAL HIT TABLE

<p>Left Arm (CASE)</p> <ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator <p>1-3</p> <ol style="list-style-type: none"> Double Heat Sink Double Heat Sink Heavy Large Laser <p>Center Torso</p> <ol style="list-style-type: none"> Heavy Large Laser Heavy Large Laser Ammo (Streak SRM 6) 15 Endo Steel Endo Steel Endo Steel <p>4-6</p> <p>Left Torso</p> <ol style="list-style-type: none"> Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink <p>1-3</p> <ol style="list-style-type: none"> Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink Streak SRM 6 Streak SRM 6 <p>4-6</p> <p>Left Leg</p> <ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Anti-Personnel Pod Roll Again 	<p>Head</p> <ol style="list-style-type: none"> Life Support Sensors Cockpit ER Medium Laser Sensors Life Support <p>Right Arm (CASE)</p> <ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator <p>1-3</p> <ol style="list-style-type: none"> Double Heat Sink Double Heat Sink Heavy Large Laser <p>Center Torso</p> <ol style="list-style-type: none"> Heavy Large Laser Heavy Large Laser Ammo (Streak SRM 6) 15 Endo Steel Endo Steel Endo Steel <p>4-6</p> <p>Right Torso</p> <ol style="list-style-type: none"> Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink Double Heat Sink <p>1-3</p> <ol style="list-style-type: none"> Double Heat Sink Double Heat Sink Streak SRM 6 Streak SRM 6 Endo Steel Roll Again <p>4-6</p> <p>Right Leg</p> <ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Anti-Personnel Pod Roll Again
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Engine Hits ○○○○

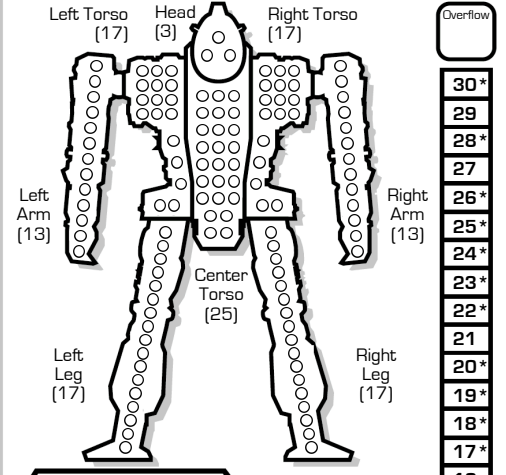
Gyro Hits ○○

Sensor Hits ○○

Life Support ○

Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM



HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	24 [48]
28	Ammo Exp. avoid on 8+	Double
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp. avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp. avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow
30*
29
28*
27
26*
25*
24*
23*
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19*
18*
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3
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1
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