

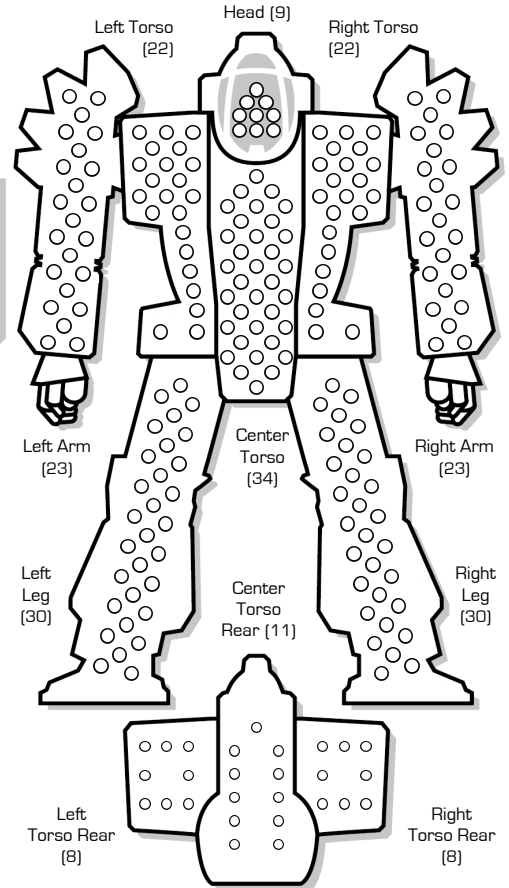
BATTLETECH™

BATTLEMECH RECORD SHEET

Armor Factor - 220

ARMOR DIAGRAM

Ferro-Fibrous



'MECH DATA

Type: Phoenix Hawk IIC 10

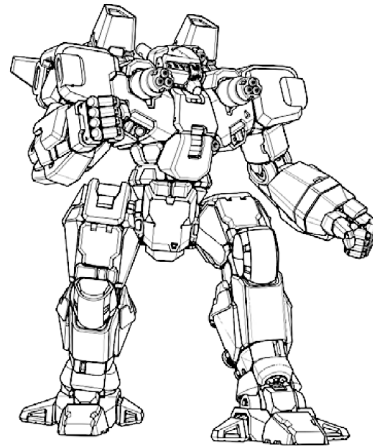
Movement Points: **Tonnage:** 80
 Walking: 5 **Tech Base:** Mixed
 Running: 8 **Rules Level:** Standard
 Jumping: 5 **Role:** Skirmisher

WARRIOR DATA

Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken

1	2	3	4	5	6
3	5	7	10	11	Dead

 Consciousness#



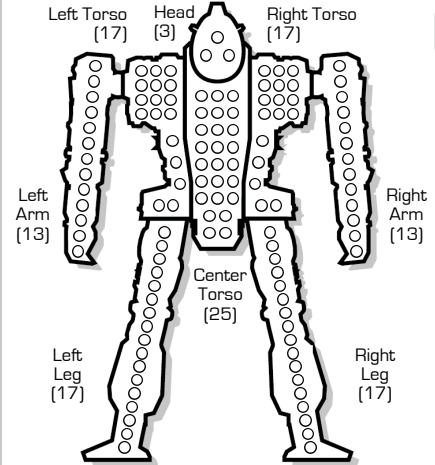
Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Large Laser	H	12	10	—	8	15	25
1	ER Large Laser	CT	12	10	—	8	15	25
3	ER Medium Laser	RT	5	7	—	5	10	15
3	ER Medium Laser	LT	5	7	—	5	10	15
1	Hatchet (IS)	RA	0	16	—	1	—	—

BV: 2,762



INTERNAL STRUCTURE DIAGRAM



Heat Scale

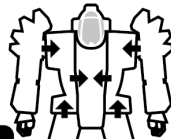
Heat Level	Effects	Heat Sinks
30*		
29		
28*		
27		
26*		
25*		
24*		
23*		
22*		
21		
20*		
19*		
18*		
17*		
16		
15*		
14*		
13*		
12		
11		
10*		
9		
8*		
7		
6		
5*		
4		
3		
2		
1		
0		

CRITICAL HIT TABLE

- Left Arm**
- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
- 1-3
- Hand Actuator
 - Endo Steel
 - Endo Steel
- Center Torso**
- Endo Steel
 - Endo Steel
 - Ferro-Fibrous
 - Ferro-Fibrous
 - Ferro-Fibrous
 - Ferro-Fibrous
- 4-6
- Left Torso**
- XL Engine
 - XL Engine
 - Jump Jet
 - Jump Jet
 - ER Medium Laser
 - ER Medium Laser
- 1-3
- ER Medium Laser
 - Roll Again
 - Roll Again
 - Roll Again
 - Roll Again
 - Roll Again
- 4-6

- Head**
- Life Support
 - Sensors
 - Cockpit
 - ER Large Laser
 - Sensors
 - Life Support
- Right Arm**
- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
 - Hatchet (IS)
 - Hatchet (IS)
- 1-3
- Hatchet (IS)
 - Hatchet (IS)
 - Hatchet (IS)
 - Hatchet (IS)
 - Endo Steel
 - Ferro-Fibrous
- 4-6
- Right Torso**
- XL Engine
 - XL Engine
 - Jump Jet
 - Jump Jet
 - ER Medium Laser
 - ER Medium Laser
- 1-3
- ER Medium Laser
 - Roll Again
 - Roll Again
 - Roll Again
 - Roll Again
 - Roll Again
- 4-6

Engine Hits ○○○
 Gyro Hits ○○
 Sensor Hits ○○
 Life Support ○



Damage Transfer Diagram



- Left Leg**
- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Endo Steel
 - Ferro-Fibrous

- Right Leg**
- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Endo Steel
 - Ferro-Fibrous

HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	16 [32]
28	Ammo Exp. avoid on 8+	Double
26	Shutdown, avoid on 10+	○○
25	-5 Movement Points	○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp. avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp. avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○