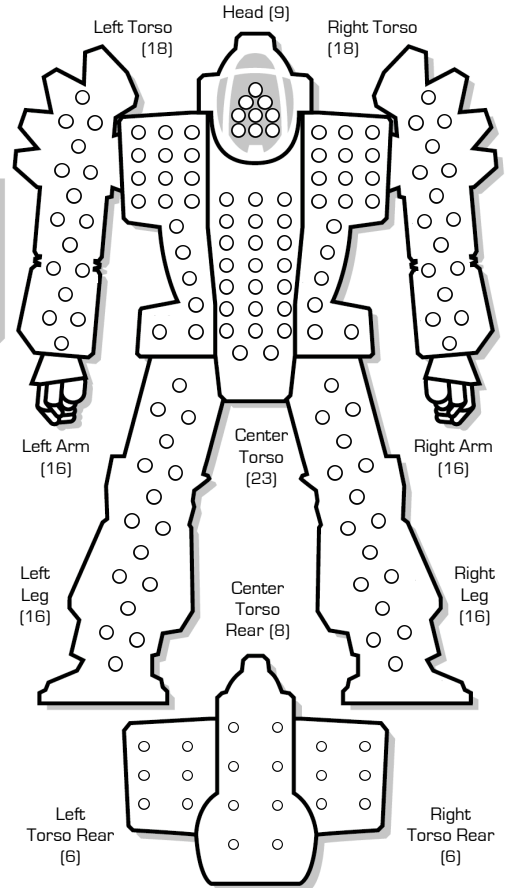


BATTLETECH™

BATTLEMECH RECORD SHEET

Armor Factor - 152

ARMOR DIAGRAM



'MECH DATA

Type: Shadow Hawk SHD-8L

Movement Points: **Tonnage:** 55
 Walking: 5 **Tech Base:** Inner Sphere
 Running: 8 **Rules Level:** Advanced
 Jumping: 7 **Role:** Striker

WARRIOR DATA

Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken
 Consciousness#

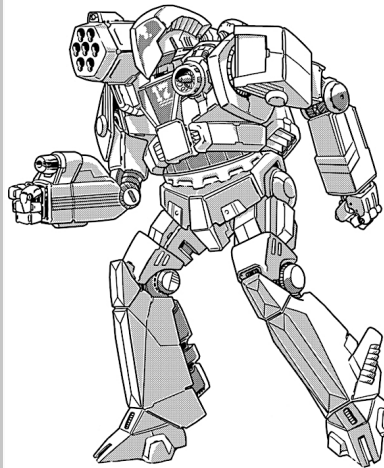
| | | | | | |
|---|---|---|----|----|------|
| 1 | 2 | 3 | 4 | 5 | 6 |
| 3 | 5 | 7 | 10 | 11 | Dead |

Weapons & Equipment Inventory (hexes)

| Qty | Type | Loc | Ht | Dmg | Min | Sht | Med | Lng |
|-----|---------------------|-----|----|-------|-----|-----|-----|-----|
| 1 | MML 5 | RT | 3 | 2/Sht | — | 3 | 6 | 9 |
| 1 | Plasma Rifle | LT | 10 | 10 | — | 5 | 10 | 15 |
| 1 | Medium VSP Laser | RA | 7 | 9/7/5 | — | 2 | 5 | 9 |
| 1 | Beagle Active Probe | LA | 0 | — | — | — | — | 4 |
| 1 | Guardian ECM Suite | LA | 0 | — | — | — | — | 6 |

Note: Equipped with Full-Head Ejection System

BV: 1,536

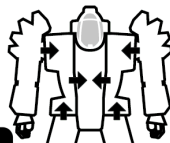


CRITICAL HIT TABLE

- Left Arm**
- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
- 1-3
- Hand Actuator
 - Beagle Active Probe
 - Beagle Active Probe
- Center Torso**
- Guardian ECM Suite
 - Guardian ECM Suite
- 4-6
- Endo Steel
 - Endo Steel
 - Endo Steel
- Left Torso**
- XL Engine
 - XL Engine
 - XL Engine
- 1-3
- Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
- 4-6
- Plasma Rifle
 - Plasma Rifle
 - Ammo (Plasma Rifle) 10
 - Ammo (Plasma Rifle) 10
 - Endo Steel

- Head**
- Life Support
 - Sensors
 - Cockpit
 - Endo Steel
 - Sensors
 - Life Support
- Right Arm**
- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
 - Medium VSP Laser
 - Medium VSP Laser
- 1-3
- Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
- 4-6
- Right Torso**
- XL Engine
 - XL Engine
 - XL Engine
- 1-3
- Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
 - Endo Steel
 - Endo Steel
- 4-6

Engine Hits ○○○
 Gyro Hits ○○
 Sensor Hits ○○
 Life Support ○

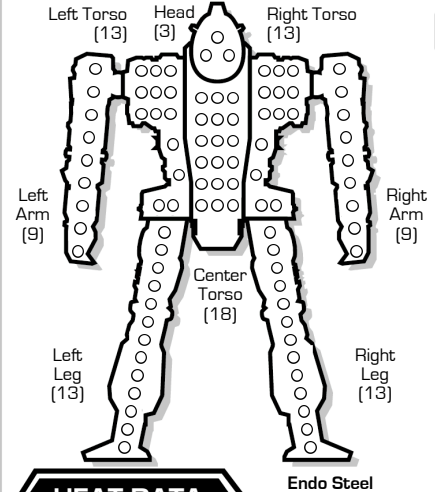


Damage Transfer Diagram

- Left Leg**
- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Improved Jump Jet
 - Improved Jump Jet

- Right Arm**
- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
 - Medium VSP Laser
 - Medium VSP Laser
- 1-3
- Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
 - Endo Steel
- 4-6
- Right Torso**
- XL Engine
 - XL Engine
 - XL Engine
- 1-3
- Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
 - Improved Jump Jet
- 4-6
- Improved Jump Jet
 - MML 5
 - MML 5
 - MML 5
 - Ammo (MML 5/LRM) 24
 - Ammo (MML 5/SRM) 20
- Right Leg**
- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Improved Jump Jet
 - Improved Jump Jet

INTERNAL STRUCTURE DIAGRAM



HEAT DATA

| Heat Level* | Effects | Heat Sinks: |
|-------------|------------------------|-------------|
| 30 | Shutdown | 10 [20] |
| 28 | Ammo Exp. avoid on 8+ | Double |
| 26 | Shutdown, avoid on 10+ | ○ |
| 25 | -5 Movement Points | ○ |
| 24 | +4 Modifier to Fire | ○ |
| 23 | Ammo Exp. avoid on 6+ | ○ |
| 22 | Shutdown, avoid on 8+ | ○ |
| 20 | -4 Movement Points | ○ |
| 19 | Ammo Exp. avoid on 4+ | ○ |
| 18 | Shutdown, avoid on 6+ | ○ |
| 17 | +3 Modifier to Fire | ○ |
| 15 | -3 Movement Points | ○ |
| 14 | Shutdown, avoid on 4+ | ○ |
| 13 | +2 Modifier to Fire | ○ |
| 10 | -2 Movement Points | ○ |
| 8 | +1 Modifier to Fire | ○ |
| 5 | -1 Movement Points | ○ |

Heat Scale

| Heat Scale | Overflow |
|------------|----------|
| 30* | |
| 29 | |
| 28* | |
| 27 | |
| 26* | |
| 25* | |
| 24* | |
| 23* | |
| 22* | |
| 21 | |
| 20* | |
| 19* | |
| 18* | |
| 17* | |
| 16 | |
| 15* | |
| 14* | |
| 13* | |
| 12 | |
| 11 | |
| 10* | |
| 9 | |
| 8* | |
| 7 | |
| 5* | |
| 4 | |
| 3 | |
| 2 | |
| 1 | |
| 0 | |