

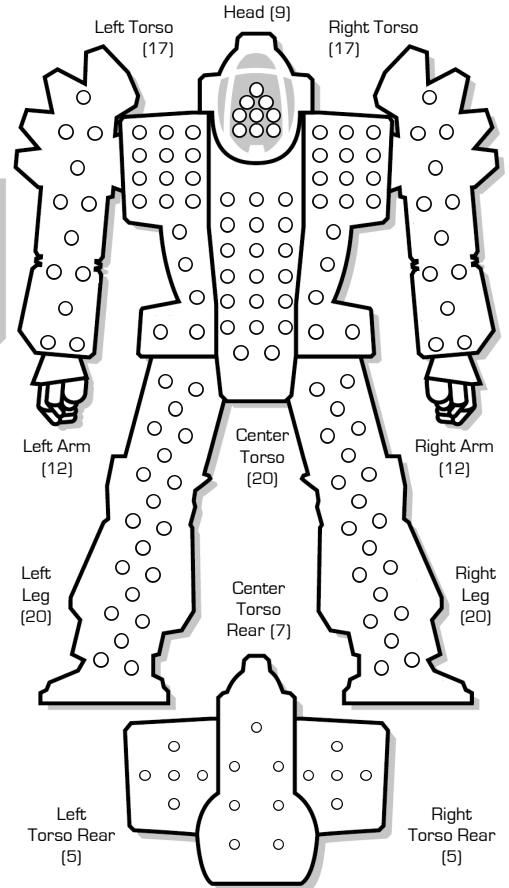
# BATTLETECH™

## BATTLEMECH RECORD SHEET

Armor Factor - 144

### ARMOR DIAGRAM

Ferro-Fibrous



### 'MECH DATA

Type: Shadow Hawk IIC 3

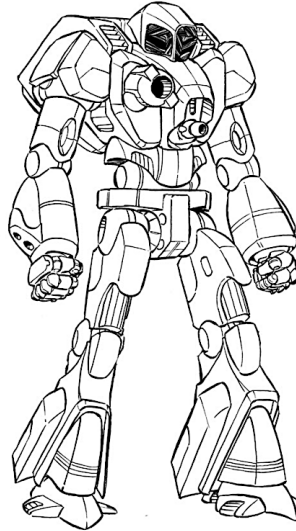
Movement Points: **Tonnage:** 45  
 Walking: 6 **Tech Base:** Clan  
 Running: 9 **Rules Level:** Standard  
 Jumping: 6 **Role:** Striker

### WARRIOR DATA

Name: \_\_\_\_\_  
 Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_  
 Hits Taken 

1	2	3	4	5	6
3	5	7	10	11	Dead

  
 Consciousness#



Weapons & Equipment Inventory		(hexes)						
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Pulse Laser	CT	4	7	—	4	8	12
1	Heavy Large Laser	RT	18	16	—	5	10	15
1	ER Micro Laser	RA	1	2	—	1	2	4
1	Micro Pulse Laser	RA	1	3	—	1	2	3
1	ER Micro Laser	LA	1	2	—	1	2	4
1	Micro Pulse Laser	LA	1	3	—	1	2	3

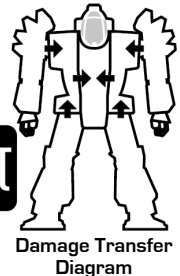
BV: 1,471



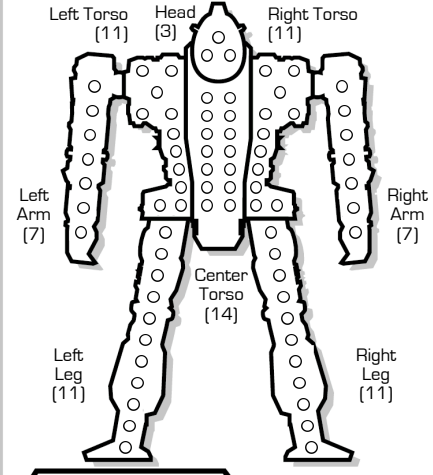
### CRITICAL HIT TABLE

Location	1-3	4-6
<b>Left Arm</b>	1. Shoulder 2. Upper Arm Actuator 3. Lower Arm Actuator 4. Hand Actuator 5. Micro Pulse Laser 6. ER Micro Laser	1. Roll Again 2. Roll Again 3. Roll Again 4. Roll Again 5. Roll Again 6. Roll Again
<b>Right Arm</b>	1. Shoulder 2. Upper Arm Actuator 3. Lower Arm Actuator 4. Hand Actuator 5. Double Heat Sink 6. Double Heat Sink	1. Micro Pulse Laser 2. ER Micro Laser 3. Endo Steel 4. Roll Again 5. Roll Again 6. Roll Again
<b>Center Torso</b>	1. Life Support 2. Sensors 3. Cockpit 4. Roll Again 5. Sensors 6. Life Support	1. Fusion Engine 2. Fusion Engine 3. Fusion Engine 4. Gyro 5. Gyro 6. Gyro
<b>Left Torso</b>	1. Jump Jet 2. Jump Jet 3. Jump Jet 4. Double Heat Sink 5. Double Heat Sink 6. Double Heat Sink	1. Gyro 2. Fusion Engine 3. Fusion Engine 4. Fusion Engine 5. Medium Pulse Laser 6. Ferro-Fibrous
<b>Right Torso</b>	1. Jump Jet 2. Jump Jet 3. Jump Jet 4. Double Heat Sink 5. Double Heat Sink 6. Heavy Large Laser	1. Heavy Large Laser 2. Heavy Large Laser 3. Endo Steel 4. Endo Steel 5. Ferro-Fibrous 6. Ferro-Fibrous
<b>Left Leg</b>	1. Double Heat Sink 2. Endo Steel 3. Endo Steel 4. Ferro-Fibrous 5. Ferro-Fibrous 6. Roll Again	1. Hip 2. Upper Leg Actuator 3. Lower Leg Actuator 4. Foot Actuator 5. Endo Steel 6. Ferro-Fibrous
<b>Right Leg</b>	1. Double Heat Sink 2. Endo Steel 3. Endo Steel 4. Ferro-Fibrous 5. Ferro-Fibrous 6. Ferro-Fibrous	1. Hip 2. Upper Leg Actuator 3. Lower Leg Actuator 4. Foot Actuator 5. Endo Steel 6. Ferro-Fibrous

Engine Hits ○○○  
 Gyro Hits ○○  
 Sensor Hits ○○  
 Life Support ○



### INTERNAL STRUCTURE DIAGRAM



### HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	14 [28]
28	Ammo Exp. avoid on 8+	Double
26	Shutdown, avoid on 10+	○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp. avoid on 6+	○○○○○
22	Shutdown, avoid on 8+	○○○○○○
20	-4 Movement Points	○○○○○○○
19	Ammo Exp. avoid on 4+	○○○○○○○○
18	Shutdown, avoid on 6+	○○○○○○○○○
17	+3 Modifier to Fire	○○○○○○○○○○
15	-3 Movement Points	○○○○○○○○○○○
14	Shutdown, avoid on 4+	○○○○○○○○○○○○
13	+2 Modifier to Fire	○○○○○○○○○○○○○
10	-2 Movement Points	○○○○○○○○○○○○○○
8	+1 Modifier to Fire	○○○○○○○○○○○○○○○
5	-1 Movement Points	○○○○○○○○○○○○○○○○

Heat Scale	Overflow
30*	
29	
28*	
27	
26*	
25*	
24*	
23*	
22*	
21	
20*	
19*	
18*	
17*	
16	
15*	
14*	
13*	
12	
11	
10*	
9	
8*	
7	
6	
5*	
4	
3	
2	
1	
0	