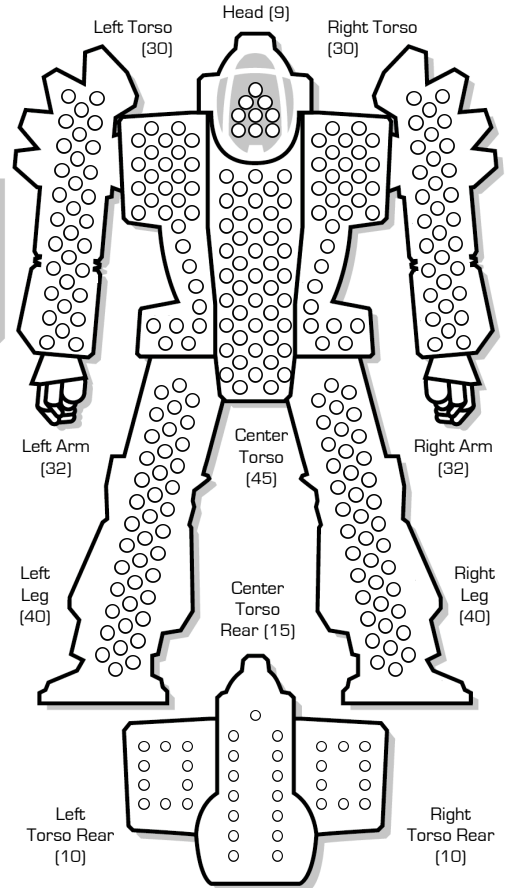


# BATTLETECH™

## OMNIMECH RECORD SHEET

### ARMOR DIAGRAM



### 'MECH DATA

Type: Hauptmann HA1-OT

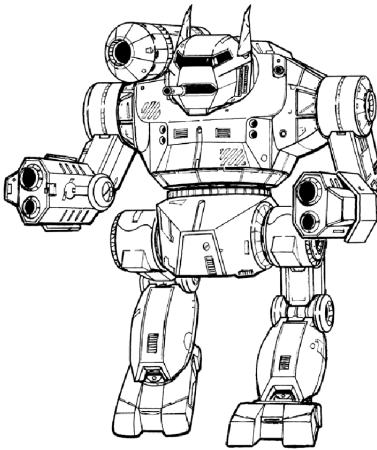
Movement Points: **Tonnage:** 95  
 Walking: 3 **Tech Base:** Mixed  
 Running: 5 **Rules Level:** Advanced  
 Jumping: 0 **Role:** Juggernaut

### WARRIOR DATA

Name: \_\_\_\_\_  
 Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_  
 Hits Taken 

1	2	3	4	5	6
3	5	7	10	11	Dead

  
 Consciousness#



Weapons & Equipment Inventory		(hexes)						
Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Small Laser	H	2	3	—	2	4	5
1	Ultra AC/20 (C)	RT	7	20/Sht	—	4	8	12
1	Ultra AC/20 (C)	LT	7	20/Sht	—	4	8	12
1	TSEMP Cannon	RA	10	—	—	5	10	15
1	TSEMP Cannon	LA	10	—	—	5	10	15

BV: 3,031

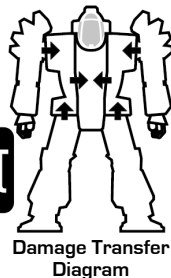


### CRITICAL HIT TABLE

- Left Arm**
- Shoulder
  - Upper Arm Actuator
  - Lower Arm Actuator
- 1-3
- Hand Actuator
  - TSEMP Cannon
  - TSEMP Cannon
- Center Torso**
- TSEMP Cannon
  - TSEMP Cannon
  - TSEMP Cannon
- 4-6
- Roll Again
  - Roll Again
  - Roll Again
- Left Torso**
- Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
- 1-3
- Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - CASE II (C)
- 4-6

- Head**
- Life Support
  - Sensors
  - Cockpit
  - ER Small Laser
  - Sensors
  - Life Support
- Right Arm**
- Shoulder
  - Upper Arm Actuator
  - Lower Arm Actuator
  - Hand Actuator
  - TSEMP Cannon
  - TSEMP Cannon
- 1-3
- TSEMP Cannon
  - TSEMP Cannon
  - TSEMP Cannon
- 4-6
- Roll Again
  - Roll Again
  - Roll Again
- Right Torso**
- Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
- 1-3
- Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - CASE
- 4-6

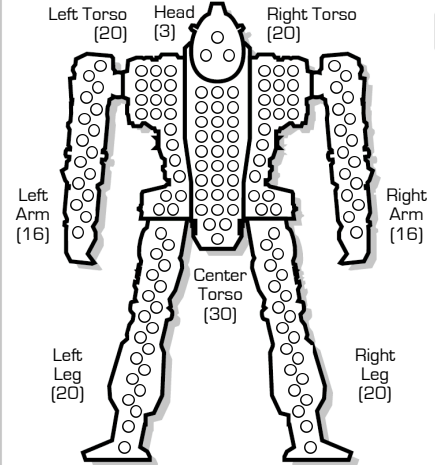
Engine Hits ○○○  
 Gyro Hits ○○  
 Sensor Hits ○○  
 Life Support ○



- Left Leg**
- Hip
  - Upper Leg Actuator
  - Lower Leg Actuator
  - Foot Actuator
  - Roll Again
  - Roll Again

- Right Arm**
- Shoulder
  - Upper Arm Actuator
  - Lower Arm Actuator
  - Hand Actuator
  - TSEMP Cannon
  - TSEMP Cannon
- 1-3
- TSEMP Cannon
  - TSEMP Cannon
  - TSEMP Cannon
- 4-6
- Roll Again
  - Roll Again
  - Roll Again
- Right Torso**
- Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ultra AC/20 (C)
- 1-3
- Ultra AC/20 (C)
  - Ultra AC/20 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - Ammo (Ultra AC/20) 5 (C)
  - CASE
- 4-6
- Right Leg**
- Hip
  - Upper Leg Actuator
  - Lower Leg Actuator
  - Foot Actuator
  - Roll Again
  - Roll Again

### INTERNAL STRUCTURE DIAGRAM



### HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	11 [22]
28	Ammo Exp. avoid on 8+	Double ○○
26	Shutdown, avoid on 10+	
25	-5 Movement Points	
24	+4 Modifier to Fire	
23	Ammo Exp. avoid on 6+	
22	Shutdown, avoid on 8+	
20	-4 Movement Points	
19	Ammo Exp. avoid on 4+	
18	Shutdown, avoid on 6+	
17	+3 Modifier to Fire	
15	-3 Movement Points	
14	Shutdown, avoid on 4+	
13	+2 Modifier to Fire	
10	-2 Movement Points	
8	+1 Modifier to Fire	
5	-1 Movement Points	

### Heat Scale

Heat Scale	Overflow
30*	
29	
28*	
27	
26*	
25*	
24*	
23*	
22*	
21	
20*	
19*	
18*	
17*	
16	
15*	
14*	
13*	
12	
11	
10*	
9	
8*	
7	
6	
5*	
4	
3	
2	
1	
0	