Nurse Heartsbane

Enforcer, Living
Versatile
ASYLUM

7 COST

5 DF **5 WP** **FACTION** **5 MV** **2 SZ**

ABILITIES

RESEARCH SPECIMENS: After this model kills an enemy model, this model may draw a card.

SERENE COUNTENANCE: Enemy Attack Actions that target this model suffer a ⊟ to their duel.

RESTRAINTS: Enemy models with **Staggered** that are engaged by this model are ignored by their controller for the purposes of Strategies and Schemes.

DF (�₩) REGRET: After resolving, if this Action is a ⚔ Action and this model suffered damage, immediately end the Attacking model's Activation.

① ② ③ ④ ⑤ ⑥ ⑦
HEALTH

Attack Actions

	Rg	Stat	Rst	TN
Electroshock Machine	⚡0″	6	**Df**	-

Target suffers 2/4/5 damage.

- ☙ **Stagger:** Models damaged by this Action gain **Staggered**.
- ✗ **Convulsions:** *Enemy only*. Move the target up to 3″. Then the target must either discard a card or this model may move it up to 3″.

	Rg	Stat	Rst	TN
Straitjacket	10″	6	**Wp**	-

Target must be engaged with a friendly model. Target gains **Staggered** and must either discard a card or gain **Slow**.

- ☙ **Coordinated Attack:** Another friendly model may take a ⚡ Action targeting the same model.
- ✗ **Daze:** Target gains **Stunned** and is Pushed up to 3″ in any direction.

Tactical Actions

	Rg	Stat	Rst	TN
↘ **Creep Along**	-	6	-	11

Push this model up to its **Mv** in inches toward a friendly model in LoS.